AMENDMENTS TO THE CLAIMS

Please amend the claims as follows:

1   1. (Canceled).

1   2. (Currently amended) The user interface of claim ~~1~~ 6 or 14, wherein the first

2 screen area comprises a storyboard window.

1   3. (Currently amended) The user interface of claim ~~1~~ 6 or 14, wherein the sec-

2 ond screen area comprises an effect list.

1   4. (Original) The user interface of claim 3, wherein the effect list comprises a

2 plurality of icons, each icon representing an effect.

1   5. (Original) The user interface of claim 3, wherein the effect list comprises a

2 plurality of animations, each animation representing an effect.

1   6. (Currently amended) ~~The user interface of claim 1,~~ A user interface for ap-

2 plying at least one of a set of effects to at least one source clip, the user interface com-

3 prising:

4   a first screen area for displaying a storyboard comprising at least one

5   source clip, the storyboard comprising at least two zones, each

6   zone extending across at least one of the source clips, each zone

7   being individually selectable;

8   a second screen area, for, responsive to a selection of a zone, displaying

9   a subset of the set of effects, the subset including at least one ef-

10   fect applicable to the selected zone, wherein the subset of the set

11   of effects omits effects that are inapplicable to the selected zone;

12   and

13 an effect selector, for accepting a user selection of an effect from the dis-

14   played subset for application to the selected zone.

1   7. (Currently amended) The user interface of claim ~~1~~ 6 or 14, further compris-

2   ing:

3   a third screen area, for outputting a result of application of an effect to

4   at least one source clip.

1   8. (Original) The user interface of claim 7, wherein the third screen area com-

2   prises a preview window.

1   9. (Currently amended) The user interface of claim ~~1~~ 6 or 14, wherein each

2   source clip comprises a video clip, and wherein each effect comprises a video effect.

1   10. (Currently amended) The user interface of claim ~~1~~ 6 or 14, wherein each

2   source clip comprises an audio clip, and wherein each effect comprises an audio ef-

3   fect.

1   11. (Currently amended) The user interface of claim ~~1~~ 6 or 14, wherein each

2   source clip comprises an image, and wherein each effect comprises an image effect.

1   12. (Currently amended) The user interface of claim ~~1~~ 6 or 14, wherein the ef-

2   fect selector comprises a user-controlled cursor.

1   13. (Currently amended) The user interface of claim ~~1~~ 6 or 14, wherein each

2   of at least a subset of the zones is of predefined length.

1   14. (Currently amended) ~~The user interface of claim 1,~~ A user interface for

2   applying at least one of a set of effects to at least one source clip, the user interface

3   comprising:

4   a first screen area for displaying a storyboard comprising at least one

5   source clip, the storyboard comprising at least two zones, each

6   zone extending across at least one of the source clips, each zone

7   being individually selectable, wherein each of at least a subset of

8   the zones is automatically defined based on source clip content;

9   a second screen area, for, responsive to a selection of a zone, displaying

10   a subset of the set of effects, the subset including at least one ef-

11   fect applicable to the selected zone; and

12   an effect selector, for accepting a user selection of an effect from the displayed

13   subset for application to the selected zone.

1   15. (Currently amended) The user interface of claim 1 6 or 14, wherein the

2   zones comprise at least a subset from the group consisting of:

3   an opening zone occurring at the beginning of the storyboard;

4   an ending zone occurring at the end of the storyboard;

5   a middle zone occurring within a source clip; and

6   a transition zone occurring across a boundary between two source

7   clips.

1   16. (Canceled).

1   17. (Currently amended) The method of claim 16 19 or 26, wherein display-

2   ing a subset of the set of effects comprises displaying a plurality of icons, each icon

3   representing an effect.

1   18. (Currently amended) The method of claim 16 19 or 26, wherein display-

2   ing a subset of the set of effects comprises displaying a plurality of animations, each

3   animation representing an effect.

1   19. (Currently amended) ~~The method of claim 16,~~ <u>A computer-implemented</u>

2   <u>method for applying at least one of a set of effects to at least one source clip, the</u>

3   <u>method comprising:</u>

4   <u>displaying a storyboard comprising at least one source clip, the story-</u>

5   <u>board comprising at least two zones, each zone extending across</u>

6   <u>at least one of the source clips, each zone being individually se-</u>

7   <u>lectable;</u>

8   <u>receiving user input selecting a zone;</u>

9   <u>displaying a subset of the set of effects, the subset including at least one</u>

10   <u>effect applicable to the selected zone,</u> wherein the subset of the

11   set of effects omits effects that are inapplicable to the selected

12   zone<u>; and</u>

13   <u>receiving user input selecting an effect from the displayed subset for</u>

14   <u>application to the selected zone.</u>

1   20. (Currently amended) The method of claim ~~16~~ <u>19 or 26</u>, further compris-

2   .ing:

3   applying the selected effect to the selected zone.

1   21. (Original) The method of claim 20, further comprising:

2   outputting a result of application of the selected effect to the selected

3   zone.

1   22. (Currently amended) The method of claim ~~16~~ 19 or 26, wherein each

2   source clip comprises a video clip, and wherein each effect comprises a video effect.

1   23. (Currently amended) The method of claim ~~16~~ 19 or 26, wherein each

2   source clip comprises an audio clip, and wherein each effect comprises an audio ef-

3   fect.

1   24. (Currently amended) The method of claim ~~16~~ 19 or 26, wherein each

2   source clip comprises an image, and wherein each effect comprises an image effect.

1   25. (Currently amended) The method of claim ~~16~~ 19 or 26, wherein each of at

2   least a subset of the zones is of predefined length.

1   26. (Currently amended) ~~The method of claim 16, further comprising, prior to~~

2   ~~displaying the storyboard~~ A computer-implemented method for applying at least

3   one of a set of effects to at least one source clip, the method comprising:

4   automatically defining ~~each of at least a subset of the~~ a plurality of

5   zones based on source clip content;

6   displaying a storyboard comprising at least one source clip, the story-

7   board comprising at least two of the zones, each zone extending

8   across at least one of the source clips, each zone being individu-

9   ally selectable;

10   receiving user input selecting a zone;

11   displaying a subset of the set of effects, the subset including at least one

12   effect applicable to the selected zone; and

13   receiving user input selecting an effect from the displayed subset for

14   application to the selected zone.

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1   27. (Currently amended) The method of claim ~~16~~ 19 or 26, wherein the zones

2   comprise at least a subset from the group consisting of:

3   an opening zone occurring at the beginning of the storyboard;

4   an ending zone occurring at the end of the storyboard;

5   a middle zone occurring within a source clip; and

6   a transition zone occurring across a boundary between two source

7   clips.

1   28. (Canceled).

1   29. (Currently amended) The system of claim ~~28~~ 32 or 39, wherein the story-

2   board display and the effects display are provided on a common display screen.

1   30. (Currently amended) The system of claim ~~28~~ 32 or 39, wherein the effects

2   display presents a plurality of icons, each icon representing an effect.

1   31. (Currently amended) The system of claim ~~28~~ <u>32 or 39</u>, wherein the effects

2   display presents a plurality of animations, each animation representing an effect.

1   32. (Currently amended) ~~The system of claim 28~~ <u>A system for applying at</u>

2   <u>least one of a set of effects to at least one source clip, the system comprising:</u>

3   <u>a storyboard display, for displaying a storyboard comprising at least</u>

4   <u>one source clip, the storyboard comprising at least two zones,</u>

5   <u>each zone extending across at least one of the source clips, each</u>

6   <u>zone being individually selectable;</u>

7   <u>an input device, coupled to the storyboard display, for receiving user</u>

8   <u>input selecting a zone; and</u>

9   <u>an effects display, coupled to the input device, for, responsive to a se-</u>

10   <u>lection of a zone, displaying a subset of the set of effects, the sub-</u>

11   <u>set including at least one effect applicable to the selected zone,</u>

12   <u>wherein the subset of the set of effects omits effects that are in-</u>

13   <u>applicable to the selected zone;</u>

14   <u>wherein the input device accepts a user selection of an effect from the dis-</u>

15   <u>played subset for application to the selected zone.</u>

1   33. (Currently amended) The system of claim ~~28~~ <u>32 or 39</u>, further comprising:

2   an effects module, coupled to the effects display, for applying at least

3   one selected effect to at least one selected zone.

1   34. (Original) The system of claim 33, further comprising:

2   a preview display, coupled to the effects module, for outputting a result

3   of application of the at least one selected effect.

1   35. (Currently amended) The system of claim ~~28~~ 32 or 39, wherein each

2 source clip comprises a video clip, and wherein each effect comprises a video effect.

1   36. (Currently amended) The system of claim ~~28~~ 32 or 39, wherein each

2 source clip comprises an audio clip, and wherein each effect comprises an audio ef-

3 fect.

1   37. (Currently amended) The system of claim ~~28~~ 32 or 39, wherein each

2 source clip comprises an image, and wherein each effect comprises an image effect.

1   38. (Currently amended) The system of claim ~~28~~ 32 or 39, wherein each of at

2 least a subset of the zones is of predefined length.

1   39. (Currently amended) ~~The system of claim 28, further comprising~~ A sys-

2 tem for applying at least one of a set of effects to at least one source clip, the system

3 comprising:

4   a storyboard display, for displaying a storyboard comprising at least

5   one source clip, the storyboard comprising at least two zones,

6   each zone extending across at least one of the source clips, each

7   zone being individually selectable;

8   a source clip content analyzer, coupled to the storyboard display, for

9   defining at least a subset of the zones based on source clip con-

10   tent;

11   an input device, coupled to the storyboard display, for receiving user

12   input selecting a zone; and

13   an effects display, coupled to the input device, for, responsive to a se-

14   lection of a zone, displaying a subset of the set of effects, the sub-

15   set including at least one effect applicable to the selected zone;

16   wherein the input device accepts a user selection of an effect from the dis-

17 played subset for application to the selected zone.

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1   40. (Currently amended) The system of claim 28 32 or 39, wherein the zones

2 comprise at least a subset from the group consisting of:

3   an opening zone occurring at the beginning of the storyboard;

4   an ending zone occurring at the end of the storyboard;

5   a middle zone occurring within a source clip; and

6   a transition zone occurring across a boundary between two source

7   clips.

1   41. (Canceled).

1   42. (Currently amended) The computer program product of claim 41 44 or 51,

2   wherein the computer-readable program code configured to cause a computer to

3   display a subset of the set of effects comprises computer-readable program code con-

4   figured to cause a computer to display a plurality of icons, each icon representing an

5   effect.

1   43. (Currently amended) The computer program product of claim 41 44 or 51,

2   wherein the computer-readable program code configured to cause a computer to

3   display a subset of the set of effects comprises computer-readable program code con-

4   figured to cause a computer to display a plurality of animations, each animation rep-

5   resenting an effect.

1   44. (Currently amended) The computer program product of claim 41 A com-

2   puter program product comprising a computer-usable medium having computer-

3   readable code embodied therein for applying at least one of a set of effects to at least

4   one source clip, the computer program product comprising:

5   computer-readable program code configured to cause a computer to

6   display a storyboard comprising at least one source clip, the

7   storyboard comprising at least two zones, each zone extending

8   across at least one of the source clips, each zone being individu-

9   ally selectable;

10   computer-readable program code configured to cause a computer to re-

11   ceive user input selecting a zone;

12   computer-readable program code configured to cause a computer to

13   display a subset of the set of effects, the subset including at least

14   one effect applicable to the selected zone, wherein the subset of

15   the set of effects omits effects that are inapplicable to the selected

16   zone; and

17   computer-readable program code configured to cause a computer to re-

18   ceive user input selecting an effect from the displayed subset for

19   application to the selected zone.

1   45. (Currently amended) The computer program product of claim 4̶4̶ 44 or 51,

2 further comprising:

3   computer-readable program code configured to cause a computer to

4   apply the selected effect to the selected zone.

1   46. (Original) The computer program product of claim 45, further compris-

2   ing:

3   computer-readable program code configured to cause a computer to

4   output a result of application of the selected effect to the selected

5   zone.

1   47. (Currently amended) The computer program product of claim 41 44 or 51,

2   wherein each source clip comprises a video clip, and wherein each effect comprises a

3   video effect.

1   48. (Currently amended) The computer program product of claim 41 44 or 51,

2   wherein each source clip comprises an audio clip, and wherein each effect comprises

3   an audio effect.

1   49. (Currently amended) The computer program product of claim 41 44 or 51,

2   wherein each source clip comprises an image, and wherein each effect comprises an

3   image effect.

1   50. (Currently amended) The computer program product of claim 41 44 or 51,

2   wherein each of at least a subset of the zones is of predefined length.

1   51. (Currently amended) The computer program product of claim 41, further

2   comprising A computer program product comprising a computer-usable medium

3   having computer-readable code embodied therein for applying at least one of a set of

4   effects to at least one source clip, the computer program product comprising:

5   computer-readable program code configured to cause a computer to~

6   prior to displaying the storyboard, automatically define each of

7   at least a subset of the a plurality of zones based on source clip

8   content;

9   computer-readable program code configured to cause a computer to

10   display a storyboard comprising at least one source clip, the

11   storyboard comprising at least two of the zones, each zone ex-

12   tending across at least one of the source clips, each zone being

13   individually selectable;

14   computer-readable program code configured to cause a computer to re-

15   ceive user input selecting a zone;

16   computer-readable program code configured to cause a computer to

17   display a subset of the set of effects, the subset including at least

18   one effect applicable to the selected zone; and

19   computer-readable program code configured to cause a computer to re-

20   ceive user input selecting an effect from the displayed subset for

21   application to the selected zone.

52. (Currently amended) The computer program product of claim 41 44 or 51,

wherein the zones comprise at least a subset from the group consisting of:

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an opening zone occurring at the beginning of the storyboard;

an ending zone occurring at the end of the storyboard;

a middle zone occurring within a source clip; and

a transition zone occurring across a boundary between two source

clips.